

Bubble Ball rules 2022-2023

Teams

On the playing field there can be maximum five players from each team at a time, no goalkeeper. You may switch players as you like during the game.

Equipment

In the tournament the players will wear bubbleballs. The weight-limit for the players is 120 kg and the players have got to be at least 150 cm long. If a person disrespects the terms of use and the bubbleball therefore brakes, the person will be charged for the damage caused to the bubbleball. Footwear with studs or spikes are not allowed in the tournament. Jewelry, keys and other potentially sharp objects are forbidden while playing. If a person misuses products by not following the instructors guidelines and the product therefore brakes the person will be charged for the damages (at least 20 €).

The teams will be handed vests, but it's still recommended that the teams will use similar colored clothing, so the teams can be separated more easily.

Time

Each game takes 10 minutes without breaks. There are no side switches during a game. Scoring after the game ends is accepted if the shot was made before the end-signal.

Field

The games will be played on a marked area at Impivaaran palloiluhalli.

Substitutions

The substitution takes place at the teams own endline. The players entering the field have to put on the bubbleball before entering the field. Because of the safety of the players no one can enter the field without correctly wearing a bubbleball. The player who is leaving the field must be completely off the field before his substitute can enter. Wrong substitution will lead to a two minute penalty.

Kick-off

The football will be placed in the center of the field, and the teams are lined up along their goal lines. When the whistle blows, teams may run to the football for possession.

Scoring

A player can score with any part of his/her body as long as the bubbleball is correctly worn. While playing, the player is allowed running with the football inside the bubbleball, it is even allowed to run into the goal with the ball inside the bubble. A player is allowed to keep the football inside the bubbleball until he falls down. If the player hits the ground the game will be stopped and continued with referee ball.

After an accepted goal the game continues with a goal kick which is signaled with a whistle by the referee. The team who scored will return to their own side of the field until the goal kick is completed. The goal kick is completed when the opposite player touches the football.

Goalkeepers

During a game there is no goalkeeper. Each team decides by themselves how they prefer to guard their goal.

Tackles and penalties

During the games the players are allowed to tackle players both with and without the football. Tackles from behind are forbidden. If a player tackles from behind, there will be a free kick. If the team continues tackling from behind, a two minute penalty will follow. It's forbidden to tackle players laying on the ground as well as striking to the feet of an opposite player.

If a forbidden tackle is too harsh, or if the tackles continues, a game penalty follows. The player given a game penalty is banned from that game and the team will play with one player less for the following 5 minutes. A team can only suffer one penalty at a time, if the team gets another penalty while already short-handed, the other penalty will follow when the first one is over.

If the team suffering from a two minute penalty gets scored against, they may return to full strength after the goal. During a five minute penalty the team will play with one player less during the entire game regardless of how many goals is scored against them.

Out of bounds

Anytime the football goes over either sideline, there will be a kick-in from where the ball went out. Anytime the football crosses the end line (a) a goal kick or (b) a corner kick will occur.

a. = last touched by an attacker

b. = last touched by a defender

Goals may be scored on corner and goal kicks. The defending team must stand at least 3 meters away from the corner/goal kick.

Points

The superiority between the teams is based on how many points a team have (3 points from a win and 1 from a draw). If teams end up with equal points the superiority will be decide as followed:

1. Goal difference in the whole group / Maaliero
2. Goals made in the whole group. / Tehdyt maalit
3. Goals made in matches against the other team / Keskinäinen maaliero
4. Lottery / Arpa

Golden Goal

If a game is tied after 10 minutes in games where a winner has to be decided there will be an extra period played with the Golden Goal rule (the first goal in extra period will win the game).

Walkover

If a team does not have at least four (4) players on the field at the start of the game it will be judged as a forfeit.

Game schedule

The game schedule is impossible to adjust during this tournament.

Insurance

Each player is responsible for their own insurance. CampusSport will not be held accountable for any damages that could occur during the tournament. Intoxicated and/or disturbing players or teams may be kicked out of the tournament.